

2D array
of
pixels

Each element of the rgb array is an int (32 bits)

e.g. `rgbarray[0]` R, G, B, A are 8 bits



How do you extract the individual R G B values?

Use `Color...`

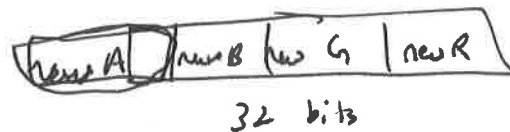
`Color c = new Color (rgbarray[0])`

`int R = c.getRed();`

`int G = c.getGreen();`

`int B = c.getBlue();`

Change the values .. store the new values into a new int that has the RGBA values ..



How? use `Color` again

`Color newC = new Color (newR, newG, newB);`

new integer is `newC.getRGB();`