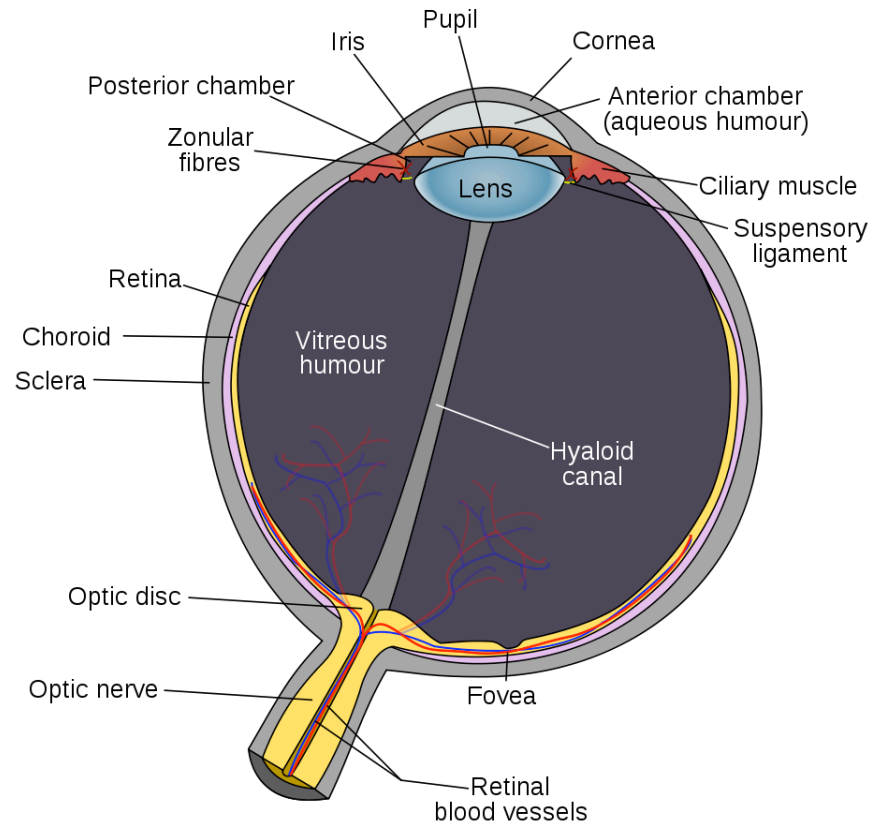


Vision

# The Eye



Schematic diagram of the vertebrate eye

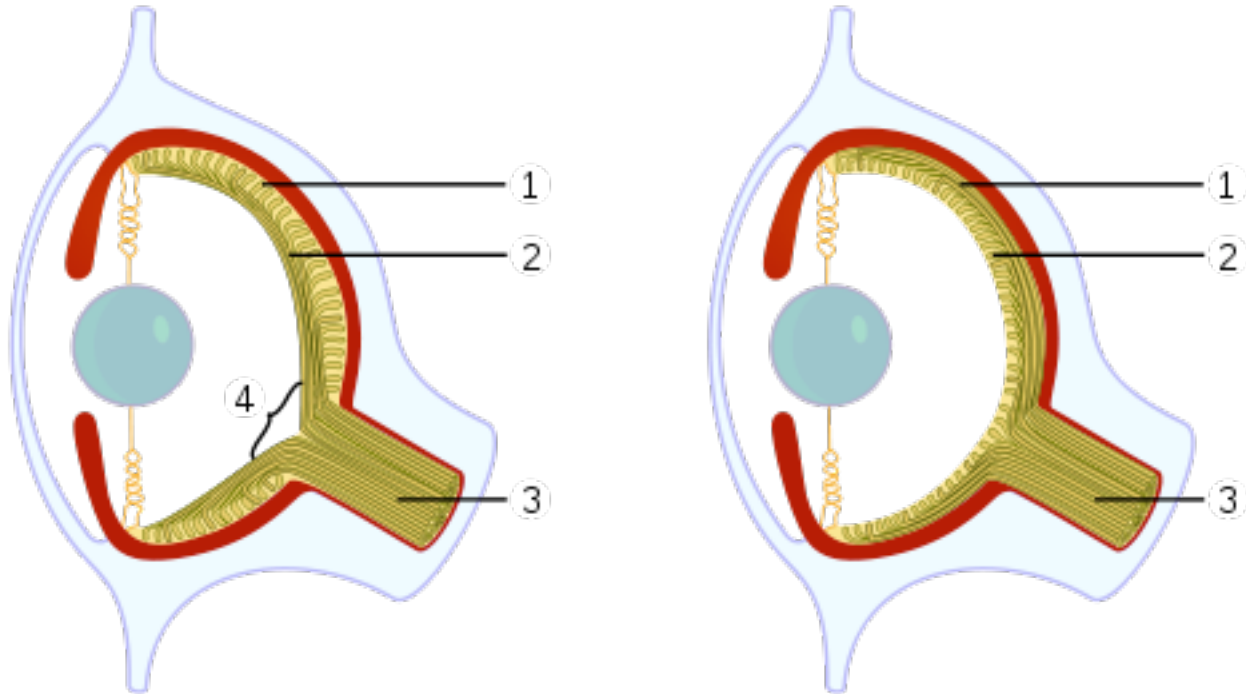
Source: Wikimedia commons <http://en.wikipedia.org/wiki/Eye>

Find blind spot of your right eye

- cover left eye and move cursor around while staring at black circle

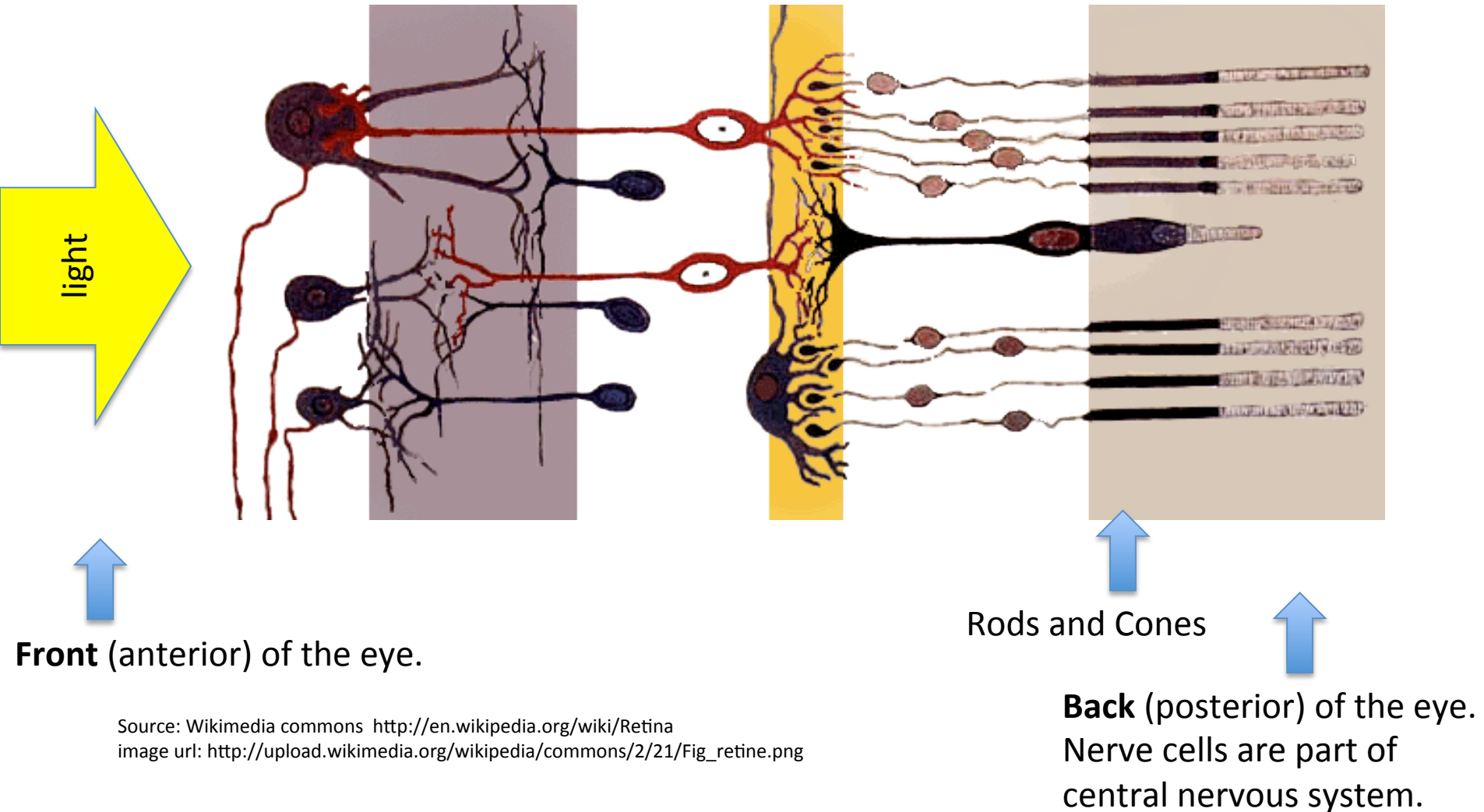


# Human vs Octopus



Source: Wikipedia [http://en.wikipedia.org/wiki/Blind\\_spot\\_\(vision\)](http://en.wikipedia.org/wiki/Blind_spot_(vision))

# Rods, and Cones, and Nerve Cells in the Retina

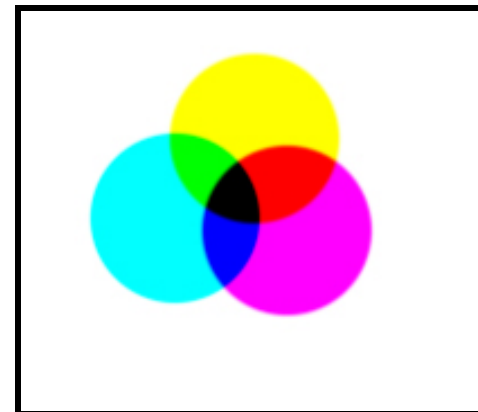
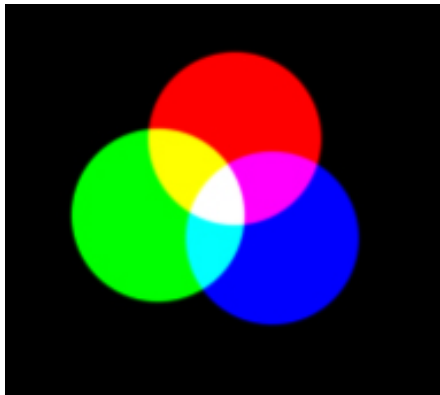


# Additive/Subtractive Color

*We choose 3 primary colors that can be combined to produce all the visible colors:*

Animation: [http://dx.sheridan.com/advisor/cmyk\\_color.html](http://dx.sheridan.com/advisor/cmyk_color.html)

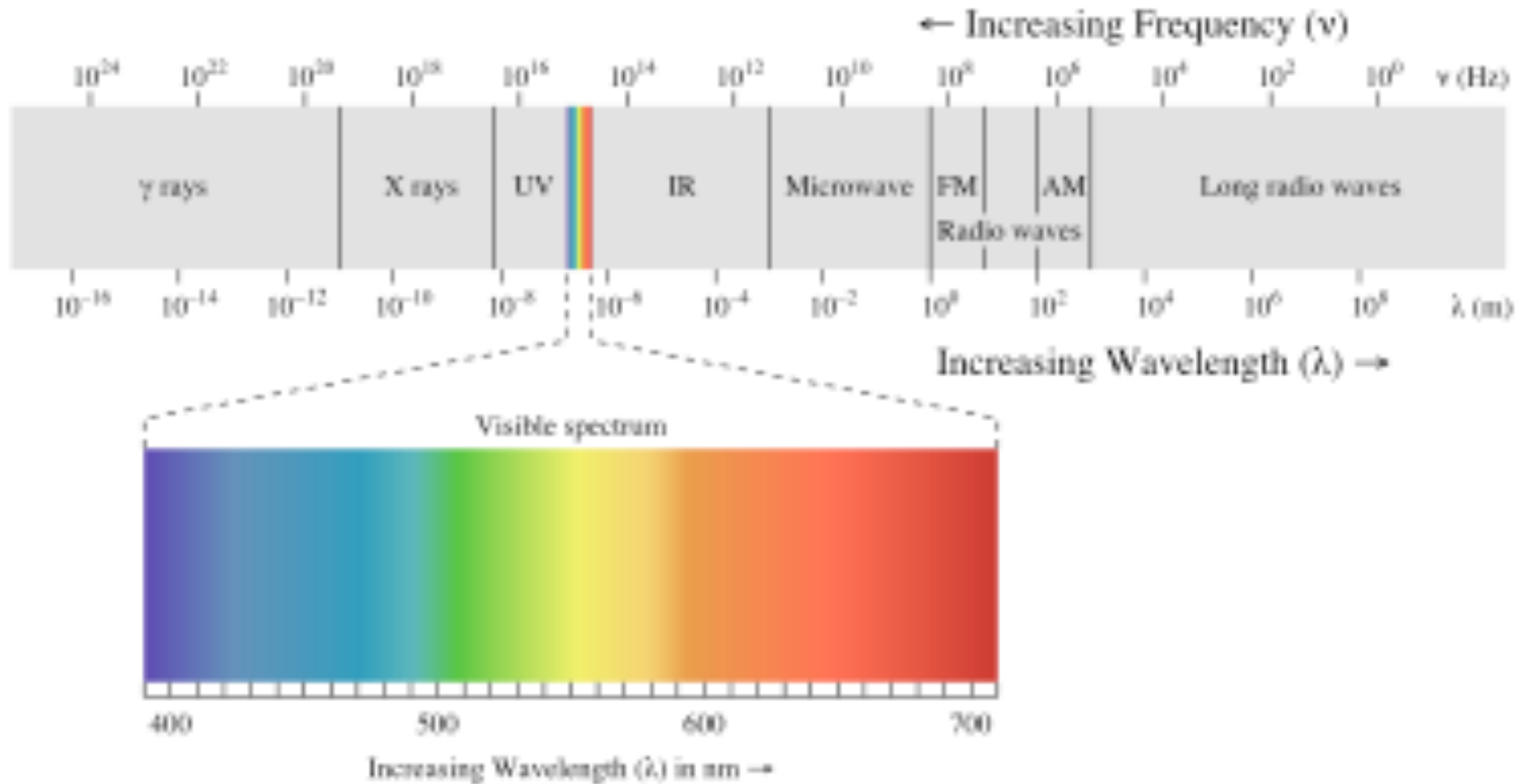
- Additive primaries** (Combining light):  
**Red Green Blue**
- Subtractive primaries** (combining paint, thus subtracting light):  
**Yellow Magenta Cyan**



# Rods and Cones

- Rods:
  - Black/white vision
  - Very sensitive to dim light
- Cones:
  - Color vision
  - Need brighter light

# The Spectrum of Visible Light

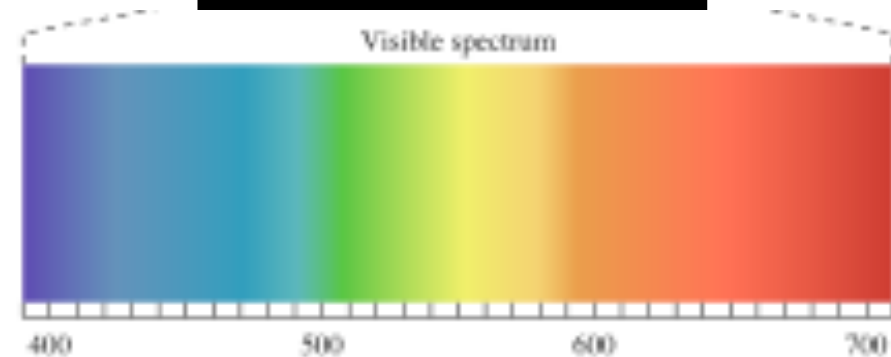
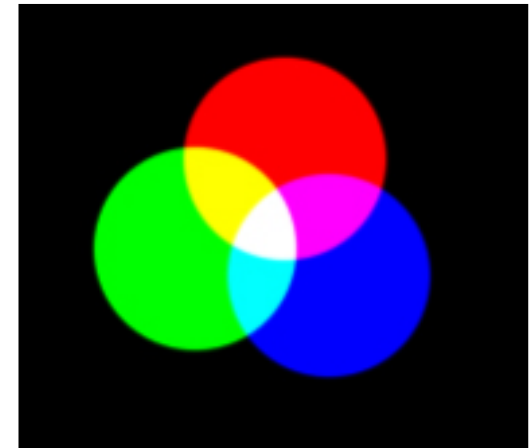




# Some questions:

- Why three primary colors?
- If the visible spectrum consists of a continuous range of wavelengths, why should just three colors be special? Why not five?
- Why do colors form a circle, when the spectrum does not?

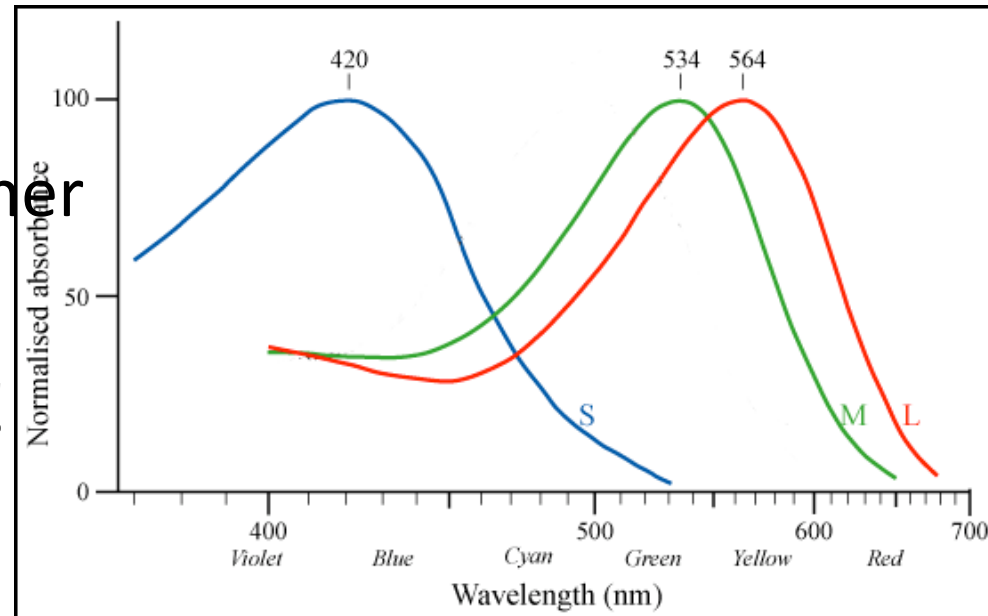
?



# Trichromacy

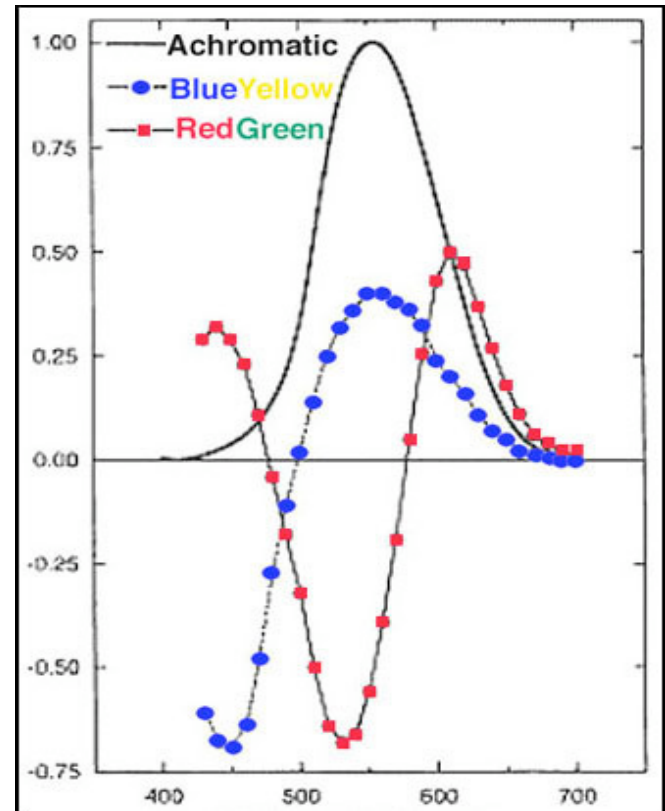
- Three kinds of cone cells: **L, M and S**
- peak sensitivities in **the long, medium and short** wavelength parts of the spectrum respectively
- Other animals have more or fewer types of cones

- Monochromats: Dogs
- Dichromats: Horses
- Trichromats: Humans, other primates, but also many birds, and other animals, even some invertebrates!
- Tetrachromats: zebrafish turtles, most birds, and insects
- Pentachromats: Some birds and some insects, eg pigeons, butterflies



# Opponent Model of Vision

- In late 19<sup>th</sup> century Ewald Hering proposed a controversial theory to explain complementary colors – the ***opponent model of vision***
- The opponent model was subsequently quantified by Hurvich and Jameson (1957) and later researchers who confirmed it using new physiological understanding of the eye
- Current view is that subsequent processing of the inputs from the three cone types (adding/subtracting) creates three signals:
  - brightness,
  - redness vs greenness (r/g), and
  - yellowness vs blueness (y/b).
- The 360° range of possible combinations of positive and negative r/g and y/b values creates the circular range of hue of the familiar colour wheel (Figure 3.2, 3.3).

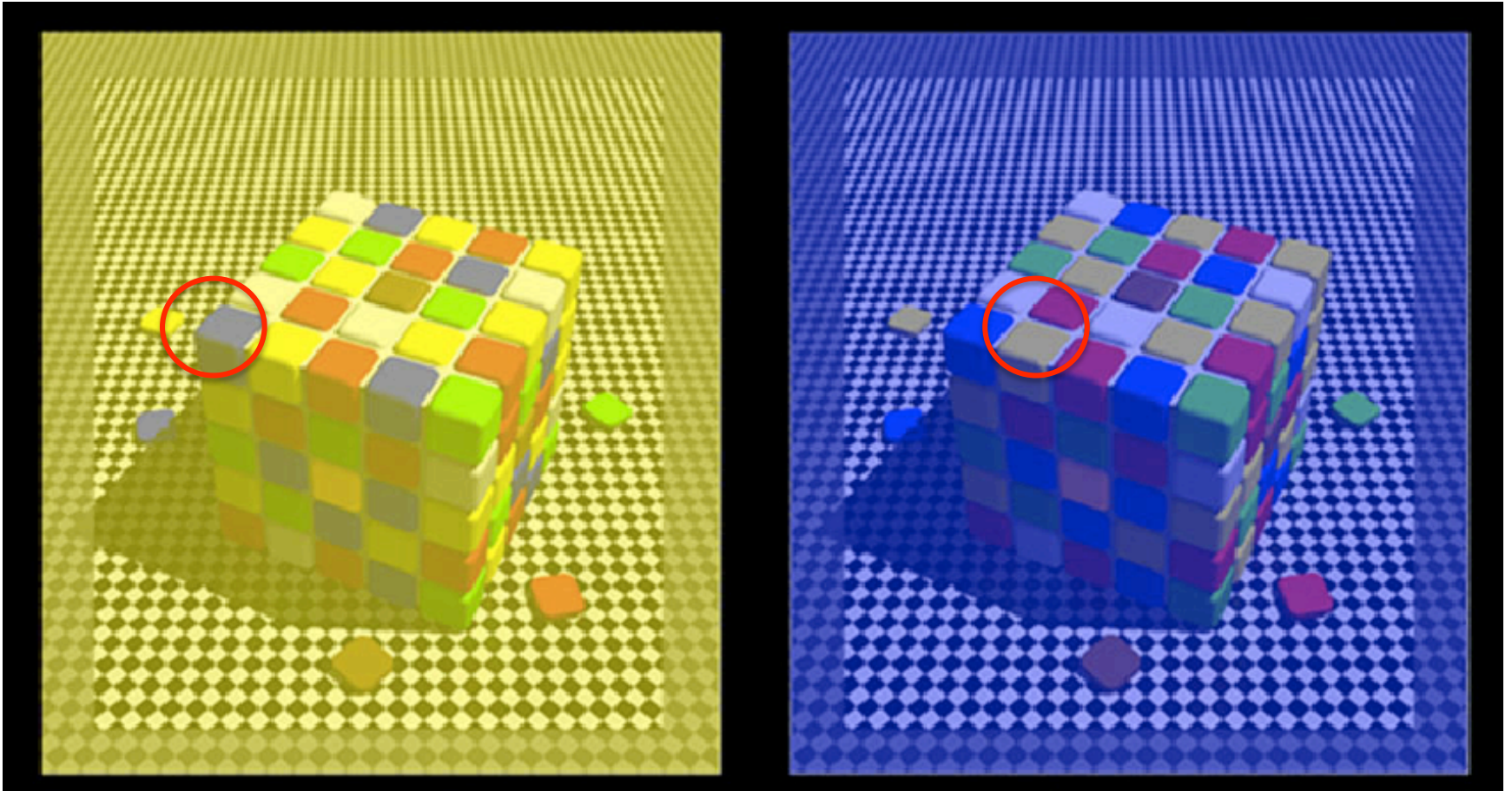


# Early evidence for Opponent Model

- Afterimages
- Hering illusion

we will create some of these in class

# Color is Very Relative!



Source: <http://www.echalk.co.uk/amusements/OpticalIllusions/illusions.aspx>

# Further reading

- David Hubel, "Eye, Brain, Vision" available online at <http://hubel.med.harvard.edu/index.html>
- -- online book - a good source of information about the eye and seeing from a clinical perspective
- David Briggs, "The dimensions of color" webpages <http://www.huevaluechroma.com/>
- - a set of webpages that give a great overview of color as it is perceived, from the artist's perspective
- eChalk optical illusions <http://www.echalk.co.uk/amusements/OpticalIllusions/illusions.aspx>